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Mathematics and Computers in Simulation 82 (2011) 295-317

Original Article

www.elsevier.com/locate/matcom

Sparsified Randomization algorithms for low rank approximations and applications to integral equations and inhomogeneous random field simulation^{\Leftrightarrow}

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> Received 29 May 2010; received in revised form 23 August 2011; accepted 23 August 2011 Available online 31 August 2011

Abstract

Sparsified Randomization Monte Carlo (SRMC) algorithms introduced in our recent paper [60] for solving systems of linear algebraic equations are extended to construct the SVD-based randomized low rank approximations for large matrices. We suggest some efficient implementations of SRMC based on low rank approximations, and give different applications. In particular, an important application we present in this paper is a fast simulation algorithm for a randomized approximation of non-homogeneous random fields based on a discrete version of the Karhunen-Loéve expansion. We present two examples of non-homogeneous random field simulation which include a long-correlated Lorenzian random field and the fractional Wiener process. Another application we deal in this paper concerns the randomized solvers for large linear systems. We suggest a hybrid method which combines SRMC with an algorithm for solving boundary integral equations based on a separation representation of the kernel. This method is illustrated in this paper by solving a 2D boundary integral equation from potential theory governing the Dirichlet problem for the Laplace equation.

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PACS: 65C05; 65C20; 65Z05

Keywords: Random Sparsification; Randomized low rank approximations; Randomization of iterative methods; Karhunen-Loéve expansion; Fractional Wiener process

1. Introduction

The computational cost of most simulation algorithms in *m* dimension increases exponentially in *m*. Note that even simply accessing a vector in dimension *m* requires L^m operations, where *L* is the number of entries in each direction. This complexity growth is often called *Curse of Dimensionality* [8]. Given an equation in *m* dimensions, one can try to

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0378-4754/\$36.00 @ 2011 IMACS. Published by Elsevier B.V. All rights reserved. doi:10.1016/j.matcom.2011.08.002

^{*} This work is supported partly by the RFBR Grants 09-01-00152-a, 09-01-12028-ofi-m, and a joint German-Russian BMBF-FASIE Grant N 7326.

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