Impact of Triple Play Plus English on Teaching English Words to Iranian EFL Learners and Their Attitudes towards It

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Abstract

The aims of this study were to investigate the effects of using triple play plus English software on teaching English words to Iranian EFL learners and in addition, the study was conducted to detect the learners' attitudes towards this purpose. To achieve these aims, 32 Iranian female intermediate EFL learners participated in this research. Participants' ages were between 9 and 15. This study had two different groups of participants that named control and experimental group and each group consists of equal numbers of participants. Before performing the treatment, all participants were tested to assess their knowledge of English words. Participants in experimental group were taught by Triple Play Plus (TPP) while traditional method was used for teaching English words to participants in the control group. A questionnaire was also administered to the learners of the experimental group to elicit their attitudes towards the software. The results revealed that the software significantly improved the participants' words' knowledge since the participants had positive attitudes towards the software. The results of the study suggest practical implications for English words teaching, motivate students and curriculum development.

Keywords: Attitude, EFL learners, Triple Play Plus, Words Teaching, CALL

Introduction

Words are blocks of language because it is impossible for learners to learn the other parts of the language without learning words. Most learners cannot remember the words and their meanings if they do not learn them with an effective method. The regular method, which is board